WELCOME TO UTS:
DESIGN, ARCHITECTURE & BUILDING

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WHY DESIGN, ARCHITECTURE & BUILDING AT UTS?

Join a community of like-minded peers and some of the industry’s best academics and professionals. You will find a vibrant faculty where students learn how to maximise their creative and professional potential.

STUDY WITH THE BEST
When we say ‘study with the best’, we don’t just mean the industry-leading professionals and internationally respected academics who teach here: our students are smart, creative and ambitious.

ENGAGE WITH INDUSTRY
Our degrees are driven by industry engagement: students get to work on real-world projects and problems, while many degrees involve industry placements.

COLLABORATIVE LEARNING
We replicate the project-team environment found in industry through our studio and block-class approach. You will learn how to collaborate on projects with your peers, including those from other disciplines.

SYDNEY’S CITY CAMPUS & CREATIVE INDUSTRIES PRECINCT
UTS is one of Australia’s premier city universities with a new, leading-edge campus. You will also be connected to a precinct that contains 70% of Sydney’s creative industries.

NETWORK WITH THE BEST
UTS is partnered with more than 150 companies, including Animal Logic, Swarovski and Ausgrid.

GET A GLOBAL PERSPECTIVE
Thanks to our global studios program and international connections, students engage with world’s best practice and get the opportunity to work and study overseas.

UTS RATED SYDNEY’S #1 YOUNG* UNI

*That’s unis under 50 years - QS Top 50 under 50, 2014/2015
Our studios, workshops and computer labs are a hive of activity day and night, 7 days a week with students creating complex animations, working product prototypes and architectural models, or future fashion statements. There are also breakout spaces for group and individual study, catching up with friends or grabbing a late-night snack.

Here are some of the key facilities you will get to work with during your time at DAB:

> **Six computing labs:** running both Apple OS and Windows, with a wide range of the latest specialist software programs

> **Design Studios:** a flexible space that can be quickly changed to create smaller spaces for tutorials, or can be used as a large open area. The spaces feature permanent audiovisual equipment, storage lockers, moveable display panels and durable worktables.

> **Architecture Studio:** a dedicated space for architecture students, containing storage lockers, display areas, AV/IT equipment and workspaces for building models and prototypes.

> **Digital Workshop:** a state-of-the-art workshop housing 3D printers, laser cutters and a 3D scanner. Students and staff can create three-dimensional prototypes very quickly, directly from a computer generated design.

> **Fabrication Workshop:** a full range of digital and traditional equipment, including a vacuum-moulding machine. Equipment in the workshop includes wood and metal lathes, vacuum table, pedestal drills, disc sanders, welders, bench saws, routers, milling machines, steel benders, guillotines and power tools.

> **Fashion and Textiles Studio and Print Workshops:** the home of fashion with lamination, ultrasonic bonding, single head machine embroidery, and digital and flock printing equipment. Students can use a pattern making area, cutting and assembly area with a heat press, sewing workshop with sewing machines, overlockers and ironing equipment, and fitting rooms.

> **Photomedia Studio:** a series of studios with electronic and tungsten lighting, product table, backdrops and cyclorama, a film processing area, and wet and dry darkrooms. Its digital image lab contains computers with colour-calibrated screens and a large variety of film scanners.

> **Immersive Construction Environments (ICE) Studio:** a 3D stereoscopic screen that allows students to visualise and simulate building models and construction processes in 3D, using 3D eyewear.

> **Animation Hub:** an industry-standard motion capture laboratory, which uses a Vicon optical system allowing capture and encoding of human movement by a series of cameras, and then encoded as digital data. The Chromakey studio, with green screen plates allows live action to be combined with animation and visual effects.

> **Automated Fabrication Lab (opening in 2015):** a new space containing latest technologies in computation and robotics for prototyping, fabrication and construction, including: 5-axis robotic arm with automated track system, vacuum table, hardware and software; 3-axis CNC Router for automated production of parts using file-to-factory and custom form-finding software; and, large format vacuum former for 1:1 scale prototyping.

> **Interactivation Studio:** a flexible, reconfigurable laboratory space for research, teaching and public presentations. Its focus is the interaction between people and the technological environment - exploring new ways of interacting with computer environments and developing new interface prototypes.
Today’s design, construction and property industries operate on a global scale: international trends and ideas influence local practice while career opportunities don’t stop at border crossings.

That’s why our students get to learn about the people, projects and places that make the world’s great cities shine. Unlike other courses, we do this both in the classroom and on location.

All our lecturers have strong international connections: Interior & Spatial Design students will benefit from a close relationship with the University of Vienna while our Built Environment academics have access to some of Asia Pacific’s biggest property industry players. Examples like these are why our classes and studios have a truly international perspective and global pedigree.

Our Global Studio program brings all of these elements together. The program runs across all degrees and consists of elective study tours led by UTS academics to international destinations. Here students get to visit iconic places, work on projects with local institutions, and meet outstanding professionals and practitioners.

Here are just some of the destinations our studios will cover in 2015:

> London
> Japan
> Korea
> Cambodia
> India
> Milan
> Hong Kong
> Scandinavia
> Annecy, France
> Venice, Italy
> Jakarta, Indonesia
> Banda Aceh, Indonesia
> India
> Kefalonia, Greece
> Prague
> Berlin
> West Timor
> Vietnam
> Sri Lanka
> Nepal
> Bali

In addition, students taking the Construction for Developing Communities elective will have the opportunity to volunteer to work on building projects in disadvantaged communities in Australia and overseas.

A number of these global studios have received funding from government sources and UTS’s BUILD program, meaning travel grants are available. For example, up to 20 students undertaking the 2015 Interdisciplinary Design Innovation Lab in Jakarta and Bandung, Indonesia will benefit from a $40,000 New Colombo Plan grant.
Dr Chau Chak Wing Building for UTS Business School.
Photo: Shahnam Roshan.
AUSTRALIA’S MOST INNOVATIVE CAMPUS

UTS is creating a vibrant campus of the future. Embracing visionary teaching and learning paradigms, this reinvented campus will revitalise the university environment with new buildings, renovated facilities and increased public spaces to facilitate collaboration with industry and the UTS community.

JOIN THE IDEAS HUB
The arrival of the Dr Chau Chak Wing Building (pictured), designed by world-renowned architect Frank Gehry, solidifies UTS’s place in Sydney city’s creative precinct. The building embodies the UTS Business School’s commitment to fostering ideas and collaboration with industry and research.

Experience learning spaces that encourage collaboration and innovation, both in formal and informal learning environments.

A SPACE TO BE CREATIVE
The Faculty of Design, Architecture and Building has undergone a transformation over the past years. With state-of-the-art facilities ready and waiting for you, including the Digital Workshop, Fashion and Textile Studio, Photo media Studio, Motion Capture Lab, and many more.

LEADING EDGE HEALTH AND SCIENCE PRECINCT
UTS Science is expanding. Another modern, state-of-the-art building will be opening in 2015. With the new ‘Super Lab’, we’ll revolutionise the way science is taught at UTS.

STUDY IN A LIVING LAB
With its unique binary code screen design, the newly opened Engineering and IT Building is the single-largest facility to be constructed under UTS’s $1.2 billion City Campus Master Plan. It features a 3D data arena, collaborative theatres and sensors through the building that display real-time data for research purposes.

A CAMPUS FOR ALL STUDENTS
Our new buildings all comprise specialist facilities for their principal occupants. However, each new building also features general teaching and informal learning spaces for students from across the university. The new campus is one for all UTS students.
Twenty-Fifty, Gemma Warriner
Photo: Jason Oeurn.
OLIVIA SAVIO-MATEV
B Design Interior and Spatial Design (Honours)

I was drawn to the pairing of practical and theoretical components of Interior and Spatial Design. The course is the only one of its kind in Australia, and the inclusion of Spatial Design was really exciting to me with its links to architecture, art and performance. I knew that there were a broad range of industries that I could pursue after I graduated.

I have worked on a broad range of projects ranging from art installations to large scale master planning projects. In 2013 I was fortunate to have an installation in Vivid Sydney. In 2014 I was recipient of a scholarship from MADE (Multidisciplinary Australian Danish Exchange), part of the Opera House’s 40th anniversary. This included an internship in Copenhagen working for Henning Larsen Architects. All the practical skills I had learnt in my degree prepared me for the experience and coming from such a unique perspective of interior and spatial design made me feel valued. The best part of the practical experience was working on something that is real. Working for a client or a practice allows you to nurture your creative talent and rise to the challenges of more practical constraints.

If someone asked me what it was like to study at UTS I would say it was one of the best decisions I have made.

Elise Spalding

Joel Best

Dog Trumpet, Reg Mombassa: collaboration with UTS Animation students
# Bachelor of Design in Animation

**Character. Performance. Story.**

Do you have a passion for visual arts, drawing and storytelling? The Bachelor of Design in Animation will give you the knowledge and hands-on experience required to create animation work that stands out in a global industry.

Graduates from our degree are imagemakers, critical thinkers and storytellers in equal measure. They’re equipped to lead the industry thanks to an ability to develop, pitch and defend ideas, creating original content for TV, film, advertising and other media.

You will learn how to observe the world around them, drawing directly from life to gain inspiration for characters and stories. You will discover how to think creatively and develop ideas through multiple stages, focusing on character development, narrative and performance. You will also learn the fundamental 2D and 3D animation skills that will bring your stories to life.

At UTS, you will also benefit from outstanding industry connections. Across the degree, students have the opportunity to work with live projects, such as VIVID, BEAMS Festival or collaborations with the Australian Quartet. We also have strong relationships with leading industry players such as Flying Bark Productions and Animal Logic.

We understand that teamwork is at the heart of the animation industry. Our studio-led approach creates a high-intensity environment where you will learn how to work with your peers in a professional and collaborative atmosphere.

**Careers**

There are many career options for our graduates including character designer, animator, writer, director, producer, concept artist, pre-visualisation artist and storyboard artist.

Graduates will also be able to enter technical roles such as compositor, modeller, rigger, lighting and VFX artist. The pinnacle jobs for animation graduates are writing and directing roles.

**Core Subjects**

<table>
<thead>
<tr>
<th>Year</th>
<th>Animation Studio: Foundations in Animation Language</th>
<th>Context: 2D Animation Introduction</th>
<th>Design Thinking</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Animation Studio: Foundations in Animation Design</td>
<td>Context: 3D Animation Introduction</td>
<td>Researching Design History</td>
</tr>
<tr>
<td></td>
<td>Animation Studio: Narrative Investigations</td>
<td>Context: 3D Modelling and Rigging Introduction</td>
<td>Elective</td>
</tr>
<tr>
<td></td>
<td>Animation Studio: Narrative Experimentations</td>
<td>3D Modelling and Rigging Advanced</td>
<td>Elective</td>
</tr>
<tr>
<td></td>
<td>Animation Studio: Animation Practice</td>
<td>Context: Design for 3D Computer Animation</td>
<td>Elective</td>
</tr>
<tr>
<td></td>
<td>Animation Studio: Animation Industry Project</td>
<td>Context: Experimentations for Animation and VFX</td>
<td>Elective</td>
</tr>
</tbody>
</table>

**Optional Honours Year:**

<table>
<thead>
<tr>
<th>Year</th>
<th>Animation Studio: Advanced Animation Practice</th>
<th>Animation Studio: Animation Project Pre-Production</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Animation Studio: Animation Project/Production</td>
<td></td>
</tr>
</tbody>
</table>
Fashion Show Photos: Daniel Gurton.

Donald Chung

Felicity Gleeson. Photo: Tane Coffin.

Sofie Teh

Mook Attakanwong
Fashion Show Photos: Daniel Gurton.
A PASSPORT TO THE WORLD OF INTERNATIONAL FASHION

The Bachelor of Fashion and Textile Design is a world-class degree that will give you the start you need to pursue careers across all facets of the international fashion industry.

The degree provides students with the conceptual knowledge and garment-making skills that are required to transform a creative vision into compelling fashion statements.

While we recognise that a commercial framework is important, you will be given the opportunity to become an industry leader through a focus on innovation, experimentation, individual expression and the future of fashion. You will have full access to world-class textile and fashion workshops, working under the close supervision of our expert staff.

Our close industry ties balance this experimental spirit. Students get the opportunity to work on real-world projects with brands such as Jets Swimwear, Think Positive, Australian Wool Innovation, Calcoup Knitwear and Swarovski.

The end result is that our graduates are recognised globally and many have gone on to work or study overseas, including fashion capitals London, New York, Tokyo and Milan. Leading international designers employing UTS graduates include Alexander McQueen, Kenzo, Abercrombie and Fitch, and Helmut Lang.

Careers

The UTS course provides the foundation for working in any discipline within the fashion industry. While some graduates will become fashion or textile designers, many will go into other roles. These include hands-on careers such as a fashion stylist, illustrator, buyer, merchandiser or pattern maker. Graduates can also work in fashion media, including marketing, PR and journalism roles.

CORE SUBJECTS

<table>
<thead>
<tr>
<th>Year 1</th>
<th>Thinking Fashion</th>
<th>Studio: Foundations in Patternmaking &amp; Construction I</th>
<th>Studio: Fashion Illustration Fundamentals I</th>
<th>Design Thinking</th>
</tr>
</thead>
<tbody>
<tr>
<td>Year 2</td>
<td>Studio: Bespoke Fashion</td>
<td>Fashion, Gender and Identity</td>
<td>Studio: Fashion Illustration Exploration</td>
<td>Elective</td>
</tr>
<tr>
<td></td>
<td>Studio: Body Mapping</td>
<td>Textiles Lab: New Technologies</td>
<td></td>
<td>Interdisciplinary Lab A</td>
</tr>
<tr>
<td>Year 3</td>
<td>Studio: Men’s Collection</td>
<td></td>
<td></td>
<td>Elective</td>
</tr>
<tr>
<td></td>
<td>Studio: Women’s Collection</td>
<td>Fashion &amp; Textiles Professional Practice</td>
<td></td>
<td>Interdisciplinary Lab B</td>
</tr>
</tbody>
</table>

OPTIONAL HONOURS YEAR:

<table>
<thead>
<tr>
<th>Year 4</th>
<th>Research: Fashion &amp; Textiles Dissertation</th>
<th>Research: Professional Practice Identity</th>
<th>Research: Fashion Concept Lab</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Research Realisation: Major Project</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
## CORE SUBJECTS

### Year 1
- Inside Design
- Understanding Three-Dimensional Form
- Design Thinking in Integrated Product Design
- Informing Integrated Product Design
- Integrated Product Design Communications

### Year 2
- User Centred Design
- Product Engineering OR Interaction Design: Methodology and Research

### Year 3
- Smart Design
- Innovation and Commercialisation in Integrated Product Design OR Interaction Design: Theory and Practice

## INTERDISCIPLINARY STUDIES AND ELECTIVES

### Year 1
- Design Thinking
- Researching Design History

### Year 2
- Elective
- Interdisciplinary Lab A OR Elective
- Interdisciplinary Lab B

### Year 3
- Elective

## OPTIONAL HONOURS YEAR:

### Year 4
- Design in the Wild
- Professional Studio OR Superstudio
- Integrated Product Design Major Project: Research and Conceptualisation OR Realisation OR Superstudio (continuation)

Nick Sadowsky works on his final-year project, Maverick. Photo: Anna Zhu.
KEY INFORMATION

2015 ATAR: 80.20
with International Studies: 90.95
with Creative Intelligence & Innovation: 88.05
Duration: 3 years (full time) with an optional Honours year.
4 years (full time) when combined with Creative Intelligence & Innovation
5 years (full time) when combined with the Bachelor of International Studies

Location: City campus
UAC Code: 602050

Recommended Year 12 Studies: Visual Arts, Design & Technology, Textiles & Design
Bonus Points: Applicable. See page 37
How to apply: See page 37
Further study options: Master of Design

CREATIVE PROBLEM SOLVING

The Bachelor of Design in Integrated Product Design prepares students for a career in the global product design industry at all levels, from boutique design practice, service design, large-scale industrial production and beyond.

Your starting point will be the made object itself; we believe a hands-on approach is fundamental for those who want to work in this field. At UTS you will learn how to design, prototype and test solutions using the latest technology in our digital and fabrication workshops.

Alongside this strong technical base, we teach the creative problem solving required to design experiences that make a difference to everyday life, whether in developing economies or digital cultures. This involves understanding the integrated relationships between objects, culture, economy, technology, business and human behaviour.

This global approach makes our students ready to work both locally and internationally. You will also benefit from significant exposure to industry projects and global travel studios. Collaborations with local companies include Ausgrid, Kimberley Clarke, Cormack Packaging, Electrolux, Esco Industries, Enware and King Furniture. We have established international connections with companies and institutions across Asia and Europe.

Our students learn in a multi-disciplinary, team-based environment thanks to the ability to collaborate with other disciplines within the university and externally with our industry partners.

Careers

Career opportunities for graduates of the Integrated Product Design degree are expanding. Long-standing industrial design roles include working as an in-house designer in a manufacturing company or working as a design consultant. Our graduates also work in emerging fields such as service and strategic design or digital interaction design, adapting advanced technologies for new experiences and networked environments. Our integrated education also allows graduates to move beyond design and manage production, distribution and marketing of new products. Finally, the degree prepares graduates for further study in specialised fields such as transport design or associated professional disciplines.

BACHELOR OF DESIGN IN INTEGRATED PRODUCT DESIGN

Shelta, Alice Sun
Ripple, Eunice Lee
Yolk, William Duong
## CORE SUBJECTS

### Year 1
- **Design Studio:** Foundations in Spatial Language
  - **Context:** Image & Making (Representation)
- **Design Studio:** Foundations in Spatial Design
  - **Context:** Image & Making (Generative Methods)

### Year 2
- **Design Studio:** Inhabitations
  - **Context:** Inhabitations
- **Design Studio:** Experimentations
  - **Context:** Experimentations
- **OR**
  - **Design Studio:** Performative Spaces 1

### Year 3
- **Design Studio:** Explorations
  - **Context:** Explorations
- **OR**
  - **Design Studio:** Performative Spaces 2
- **Design Studio:** Industry
  - **Context:** Interdisciplinary

### OPTIONAL HONOURS YEAR:

#### Year 4
- **Design Studio:** Investigation
- **Design Studio:** Directions
- **Design Studio:** Realisation

## INTERDISCIPLINARY STUDIES AND ELECTIVES

### Year 1
- **Design Thinking**
- **Researching Design History**

### Year 2
- **Elective**

### Year 3
- **Elective**

### Year 4
- **Elective**
**KEY INFORMATION**

**2015 ATAR:** 81.25  
**with International Studies:** 90.25  
**with Creative Intelligence & Innovation:** 92.95  

**Duration:** 3 years (full time) with an optional Honours year.  
4 years (full time) when combined with Creative Intelligence & Innovation  
5 years (full time) when combined with the Bachelor of International Studies

**Location:** City campus  
**UAC Code:** 602050

**Recommended Year 12 Studies:** Visual Arts, Design & Technology, Textiles & Design  
**Bonus Points:** Applicable. See page 37  
**How to apply:** See page 37  
**Further study options:** Master of Design

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**BEYOND TRADITIONAL BOUNDARIES**

The Bachelor of Interior and Spatial Design will teach you how to reimagine interior environments and public spaces in local and global contexts.

With a strong emphasis on people’s experience of space and the choice of a major in performative space, this degree equips you with the critical skills required to interrogate and transgress the traditional boundaries of commercial interior design. In practice, this means we teach students to engage with public and urban spaces alongside internal environments.

Why is this approach important? Our societies and city environments are changing rapidly. UTS graduates have the ability to adapt to this change and shape the way people experience interior and public spaces.

We achieve this through the course’s strong emphasis on practice and research. By studying at UTS you will develop the ability to think conceptually and understand the complex contexts that you are designing in. With skills in analogue and digital design and fabrication, you will be able to tackle real-world projects in our collaborative design studios and competitions with stakeholders such as the Art Gallery of NSW, Object Gallery, the City of Sydney, and Zumtobel Lighting International. In our intensive studios, you will work to develop, discuss and debate ideas as you would in industry.

Thanks to our international connections and focus, our graduates are recognised globally. We lead yearly international design studios in cities such as Berlin, Hong Kong, Athens, Prague and Venice. International guest lectures and workshops and a wide range of exchange opportunities enrich your learning and expose you to different cultures of design.

**Higher Degree Options**

The Interior and Spatial Design course is unique in that it offers students a path from undergraduate through to postgraduate coursework and research study, including a PhD.

Often the first-step towards a research degree, the Honours/Masters course allows students to undertake self-determined, critical research and apply this to a specific project. By the conclusion of a Honours/Masters degree, students will have proven their ability to develop and respond to a complex design brief, and develop innovative, holistic and professional design solutions.

**Careers**

Our graduates work across all spatial design areas and collaborate with architects, artist, and creative directors in interior design and architecture firms. The wide range of career opportunities includes design for performance, event and exhibition, adaptive re-use, or visual and branding design.

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1st and 2nd Year Exhibition  
Olivia Savio-Matev  
Elsa Karonis
Eliza Ackland

Oliver Begg

2nd Year Student Presentation. Photo: Hiroo Shinozuka.
# BACHELOR OF DESIGN IN PHOTOGRAPHY AND SITUATED MEDIA

**CREATE A PHOTOGRAPHIC NICHE**

The Bachelor of Design in Photography and Situated Media teaches students how to make and take outstanding images alongside the theory and history that drives contemporary visual culture.

With the rapid evolution of the photographic medium due to digital and mobile technologies you will learn how images are situated in particular contexts, whether social, cultural or political.

You will apply this understanding to the art of image making, under the guidance of expert staff, using world-standard equipment and facilities. These include darkrooms, specialist colour-managed computer labs and fully equipped photographic studios. Equipment is constantly upgraded to ensure that students only work with the best and latest gear.

You will also have the unique opportunity to collaborate with other disciplines across the university, including fashion, architecture and journalism. This enables students to both pursue their specific interests and learn how to collaborate with others on projects and commissions.

Through the chance to work with major organisations such as Amnesty International, exhibition opportunities and a focus on professional practice, our graduates are given the entrepreneurial skills to carve out their own niche in the photographic industry. They are recognised in the industry for their ability to create photographic works that are sophisticated, relevant and concept-driven.

**Careers**

There are many career options for graduates across a range of sectors, such as fashion, journalism, architecture or marketing. Some graduates start their careers as photography assistants for professional photographers while others will move into freelance work.

Generally, graduates can expect to work in a number of capacities, including for a photo agency such as Magnum, as a freelancer working for various clients, a fine arts practitioner, or an editorial photographer for news outlets, magazines and digital media. Many graduates will combine a number of these careers.

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## CORE SUBJECTS

<table>
<thead>
<tr>
<th>Year</th>
<th>Design Studio: Photographic Intervention</th>
<th>Photographic History &amp; Theory</th>
<th>Design Thinking</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Design Studio: The Photographic Studio</td>
<td>Situated Media Culture &amp; Context</td>
<td>Photographic Manipulation</td>
</tr>
<tr>
<td>Year 2</td>
<td>Design Studio: The Digital Image</td>
<td>Photographic Context 1</td>
<td>Elective</td>
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<tr>
<td></td>
<td>Design Studio: The Object</td>
<td>Photographic Context 2</td>
<td>Elective</td>
</tr>
<tr>
<td>Year 3</td>
<td>Design Studio: Research as Practice</td>
<td>Photographic Context 3</td>
<td>Elective</td>
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<td></td>
<td>Graduation Exhibition</td>
<td>Professional Practice: Photography</td>
<td>Elective</td>
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</table>

## OPTIONAL HONOURS YEAR:

<table>
<thead>
<tr>
<th>Year 4</th>
<th>Research Methods</th>
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<tbody>
<tr>
<td></td>
<td>Independent Project: Conceptual Development</td>
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<tr>
<td></td>
<td>Independent Project: Designed Outcome</td>
</tr>
<tr>
<td></td>
<td>Dissertation</td>
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</tbody>
</table>
BACHELOR OF DESIGN IN VISUAL COMMUNICATION

A GLOBAL VISION OF DESIGN

Visual Communication at UTS is a degree that equips students with a global vision of design and access to a broad range of careers in the industry.

Through a variety of interdisciplinary subjects, industry projects, internships, competitions and international studios, you will develop the hands-on skills and theoretical understanding required to work across the diverse elements that constitute contemporary design practice.

Our staff are committed to producing culturally active, conceptual and strategic thinkers who are capable of using the visual to engage public attitudes and behaviours. Graduates from this degree have both the confidence and ability to create work that is highly relevant in our increasingly image-rich and complex world.

This practice-based course encompasses a broad range of media including print (publication, information design, photography, illustration, typography) and digital (web, motion graphics, broadcast design, digital apps, social media).

Careers

Graduates from this degree are renowned for their creativity, rigour and experimentation. These qualities equip them for a wide range of design careers including graphic design, web and interactive media design, visual identity and branding work, art direction, illustration, exhibition design and information design. As well as being designers, our students can work as writers, researchers, editors and critics.

CORE SUBJECTS

<table>
<thead>
<tr>
<th>Year 1</th>
<th>VC Design Studio: Text and Image 1</th>
<th>VC Project: Ways of Seeing</th>
<th>Design Thinking</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>VC Design Studio: Text and Image 2</td>
<td>VC Project: Symbols &amp; Systems</td>
<td>Researching Design History</td>
</tr>
<tr>
<td>Year 2</td>
<td>VC Design Studio: Narrative, Form and Time</td>
<td>VC Project: Contexts of Visual Communication</td>
<td>Elective</td>
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<tr>
<td></td>
<td>VC Project: Typography in Context</td>
<td>VC Project: Visualising Experience</td>
<td>Interdisciplinary Lab A</td>
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<tr>
<td></td>
<td>VC Project: Visualising Experience</td>
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<td>Elective</td>
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<tr>
<td>Year 3</td>
<td>VC Design Studio: Design Practice</td>
<td></td>
<td>Interdisciplinary Lab B</td>
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OPTIONAL HONOURS YEAR:

<table>
<thead>
<tr>
<th>Year 4</th>
<th>VC Extensions A</th>
<th>VC Extensions B</th>
<th>Design Research: Visualising Research</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Design Research: Major Project VC</td>
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<td></td>
</tr>
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</table>
Index 2014: End-of-Year Exhibition.
Photo: Andrew Worssam.
Brittany Johnston
Bachelor of Design in Landscape

I felt a sense of community and pride when entering the UTS campus and I knew the facilities and courses were some of the best in the country. The design building in particular stood out to me as such a positive and creative place where I could satisfy all of my social and educational needs.

A highlight of my first year has been travelling to Paris and Barcelona to attend the Landscape Architecture Biennale. We explored parks and significant landscapes which opened our eyes to the historical and cultural scale of our profession.

I’m motivated by the interaction with people who share an equal passion for design and creativity; and being able to channel that energy into my work. Landscape Architecture is challenging, but it’s only under these circumstances that I have been able to do things I never thought I could do.

UTS has so much more to offer then what meets the eye, and I genuinely feel like I mean something to the uni community.

The UTS School of Architecture has an outstanding reputation locally and internationally for its visionary architectural design, conceptual rigour and strategic thinking.

Our course is intensely student-focused and our design studios and computer laboratories utilise the most advanced technologies.

Graduate in the Workforce
The first year of study is undertaken full-time. In subsequent years you have the option of enrolling part-time, making it possible to gain significant professional experience before you graduate. Our students have the right mix of professional and creative skills for a successful career in architecture.

Become a Registered Architect
The Master of Architecture is the professional entry degree necessary for architectural practice. It may only be undertaken after the successful completion of the Bachelor of Design in Architecture or equivalent.

Once you have completed a Master of Architecture and requisite practice experience, you will be eligible to apply for registration as an architect. UTS Architecture courses are accredited by the Architects Accreditation Council of Australia, the NSW Architects Registration Board and the Australian Institute of Architects (AIA).

The Bachelor of Design in Landscape Architecture is accredited by the Accredited by the Australian Institute of Landscape Architects (AILA). An accredited undergraduate degree is a key pre-requisite for becoming an AILA Registered Landscape Architect.
## Master of Architecture

2 Years Full Time or Part Time Equivalent

Studios will include a range of projects which each involve their own topic of investigation. These topics will focus on disciplines of computation and digital design in architecture and manufacturing, materials and construction, environmental performance, urban design, and activism.

- Masters Architectural Design Studio 1
- Masters Architectural Design Studio 2
- Masters Architectural Design Studio 3
- Masters Architectural Design Studio 4
  - Masters Architectural Design Thesis

<table>
<thead>
<tr>
<th>Elective</th>
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<tbody>
<tr>
<td>Architectural Practice: Advocacy</td>
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<td>Architectural Practice: Finance and Project Management</td>
</tr>
<tr>
<td>Architectural Practice: The Profession</td>
</tr>
<tr>
<td>Architectural Practice: The City</td>
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</tbody>
</table>
BACHELOR OF DESIGN IN ARCHITECTURE

SHAPE THE FUTURE OF OUR CITIES

The Bachelor of Design in Architecture will teach students what it means to be an architect in a globalised world. We do so with a focus on how the profession can shape our cities through complex spatial thinking.

Our first step is to deprogram pre-conceived ideas of architecture. Such an approach lays the foundations for creative spatial and material awareness, pushing the boundaries of traditional architectural practice.

We also take a hands-on approach to digital design and fabrication: you will learn the software, material and model-making skills required to translate thought into form, right from the start. You will have the opportunity to work on real-life projects and engage with stakeholders such as the Powerhouse Museum, ABC, Sydney Harbour Foreshore Authority (SHFA), and Sydney Olympic Park Authority.

You will be globally connected with opportunities to study in, work in or visit cities such as Berlin, Los Angeles, New York and Tokyo. Students hear from international experts through guest lectures and are connected to global competitions and scholarships like the Costenino Design Challenge or Frank Gehry internship program.

UTS Architecture is a young and vibrant architectural school, working from one of Australia’s newest, leading-edge campuses. Our staff are actively engaged in the industry as practitioners and commentators, while our 24-hour studios are always abuzz with students who live and breathe architecture.

Careers

Our graduates work across the broad range of architectural design disciplines, including architecture, landscape architecture, and urban design. However, there is a rich vein of broader career opportunities, including research and policy advice, planning, construction project management, advocacy and international aid or disaster relief.

The Bachelor of Design in Architecture is the first step to becoming a registered architect. Students with a minimum credit average are able to continue on to the Masters of Architecture degree.

BACHELOR OF DESIGN IN ARCHITECTURE
3 YEARS FULL TIME OR PART TIME EQUIVALENT

<table>
<thead>
<tr>
<th>Year 1</th>
<th>Architectural Design: Forming</th>
<th>Architectural Design: Architectural Communications</th>
<th>Architectural History and Theory: Orientations</th>
<th>Architecture and Landscape Cultures</th>
</tr>
</thead>
<tbody>
<tr>
<td>Year 2</td>
<td>Architectural Design: Strategy</td>
<td>Elective</td>
<td>Architectural History and Theory: Urbanism and the City</td>
<td>Architectural Design and Construction</td>
</tr>
<tr>
<td></td>
<td>Architectural Design: Performance</td>
<td>Elective</td>
<td>Architectural History and Theory: Critique</td>
<td>Thermal Design and Environmental Control</td>
</tr>
<tr>
<td>Year 3</td>
<td>Architectural Design: Field</td>
<td>Elective</td>
<td>Lighting, Acoustics and Advanced Environmental Control</td>
<td>Advanced Architectural Construction</td>
</tr>
<tr>
<td></td>
<td>Architectural Design: Integration</td>
<td>Elective</td>
<td>Architectural History and Theory: Current Events and Debates</td>
<td>Integrated Systems</td>
</tr>
</tbody>
</table>
All works on this page by Huang Xingyue.
KEY INFORMATION

2015 ATAR: 84.50
Duration: 4 years (full time), optional 4th year honours track
The Master of Landscape Architecture (approved for offer from 2017) is a 2 year full-time course. Bachelor graduates can complete in one additional year.

Location: City campus
UAC Code: 602015

Recommended Year 12 Studies: Visual Arts, Design & Technology, Advanced English
Bonus Points: Applicable. See page 37
How to apply: See page 37
Further study options: Master of Landscape Architecture, Master of Design, Master of Project Management, Master of Property Development

BACHELOR OF DESIGN IN LANDSCAPE
4 YEARS FULL TIME

Year 1
Landscape Design 1
Landscape History & Theory 1
Architectural Design: Architectural Communications
Architecture, Culture and Environment

Landscape Design 2
Landscape History & Theory 2
Architectural Design: Architectural Communications 2
Introduction to Construction and Structural Synthesis

Year 2
Landscape Design 3: Grounding
Natural Environments
Contemporary Issues in Landscape Theory
Landscape Architecture: Representation

Landscape Design 4: Systems
Advanced Botany, Ecologies and Sustainability
Urban Environments
Elective

Year 3
Landscape Design 5: Surfaces
Botany for Landscape Design
Advanced Botany, Ecologies & Sustainability
Elective

Landscape Design 6: City
Geology and Hydrology for Landscape Design
Landscape Planning and Analysis
Elective

Year 4
Advanced Landscape Architectural Design Studio 1
Architectural Practice
Landscape Elective

Advanced Landscape Architectural Design Studio 2
Architectural Practice
Landscape Elective

NOTE: UTS is undertaking a review of this course structure in mid-2015. Please consult our website for the latest course structure after this time.
Collaborative learning underpins UTS Built Environment degrees. Photo: Anna Zhu.
MATTHEW YANG
Bachelor of Property Economics
Assistant Valuer – CBRE

Property Economics at UTS was highly recommended to me from many industry professionals. UTS students are well regarded for their professional experience gained whilst studying and this was my experience of the course. The flexibility of class timetables (late afternoon and evening classes) allowed me to work in industry from my first year of study, enhancing my understanding of theoretical concepts throughout the degree.

Whilst studying at UTS and since graduating I have worked in other areas including Commercial Property Management and Property Economics Consulting. I enjoy being part of a team that values some of the most valuable assets in Australia – major shopping centres. Being involved in a highly specialised asset class provides opportunities to develop skills and expertise that are greatly sought after in industry.

So far, my career has been very rewarding as I continue to be mentored by industry leaders who are committed to my professional development. My advice to students considering a career in Property Economics is that it is important to know where your interests and passions are and pursue them, to remain consistent and stay committed!

BUILT ENVIRONMENT

Future-Focused, Practical Experience
Our spread of disciplines provides a comprehensive overview of the property, construction and related industries. This integration will give you the ability to solve problems in a creative, sustainable and commercially viable way. You will use industry-leading digital technologies and real-world case studies to develop a professional skillset on our city-based campus.

Our graduates are highly sought after by industry. For example, our Construction Project Management course produces graduates with employability rates and starting salaries that are among the highest in Australia. That’s because our students are brave, progressive and future-ready thinkers.

Learn from the Best
Our staff are industry professionals and internationally-recognised academic scholars. They are committed to combining learning with professional experience, consultancy and research activities. They are dedicated to the highest levels of education and practice.

The School of the Built Environment offers a leading-edge and dynamic environment for students and industry through an approach that mixes the Property Economics and Construction and Project Management disciplines.

We provide a flexible education program that allows you the opportunity to work while you study. Construction Project Management students will also have the opportunity to gain valuable work-relevant experience through the Professional Practice component of their course while many Property Economics students are already working in industry by the time they graduate.

Professional Recognition
The School of the Built Environment has close industry connections, which ensures that the courses and subjects you study are contemporary, relevant and prepare you for the workforce. The Property Economics and Construction Project Management courses are accredited by major professional associations, ensuring your qualification is recognised in Australia and internationally.

Academic Synergy
The Bachelor of Construction Project Management and the Bachelor of Property Economics share subjects (totaling 24 credit points) between the two courses. This synergy between the fields of learning provides you with the benefit of broadening your knowledge base across industries, improving your employment opportunities. Graduates may receive advanced standing to continue their studies with a Masters degree in Project Management, Property Development, or Planning.
Group Work During 2nd Year Digital Design and Construction Class. Photo: Daniel Stewart.
BACHELOR OF CONSTRUCTION PROJECT MANAGEMENT

YOUR KEY TO PROFESSIONAL MANAGEMENT IN THE CONSTRUCTION INDUSTRY

The Bachelor of Construction Project Management is one of Australia’s most highly regarded specialist degrees. It delivers the management, technology and process skills you will require to work in a variety of well-paid roles across the full spectrum of construction projects.

You will be taught a wide range of project management methodologies with a strong focus on applying these to real-world projects.

Our emphasis on the utilisation of digital technologies, such as building information modelling, will ensure that you understand the leading-edge advances that are now being implemented in the industry. This knowledge can be applied in other industry sectors, providing even further employment opportunities.

All students are required to complete a minimum of 200 days industry experience during the course, providing essential professional exposure. For the vast majority of students this entails paid employment in the industry with contractors and consultants (typically called cadetships).

To broaden your personal and professional outlook, you can also choose electives, or a sub-major in a range of disciplines, outside construction project management, including Business Accounting, Environmental Studies and Aboriginal Studies.

Professionally recognized and accredited

Our accreditations open the door to a global career:

- Australian Institute of Building (AIB)
- Australian Institute of Quantity Surveyors (AIQS)
- Royal Institution of Chartered Surveyors (RICS)

Careers

The Bachelor of Construction Project Management course has one of the highest graduate employability rates and graduate salary rates of any undergraduate course in the university.

Many of our graduates move into on-site project roles, including project and construction management roles. Others will take up a wide range of offsite roles in the project management field such as procurement, design, cost, time or environmental management positions. While many graduates are directly employed in the construction industry, others will work in related sectors such as mining, petrochemicals and infrastructure development.

Other career paths include: front-end feasibility, working with a client to acquire a site, risk and/or safety management, or commissioning/operation and operational/facility management stage roles.

BACHELOR OF CONSTRUCTION PROJECT MANAGEMENT

<table>
<thead>
<tr>
<th>Year 1</th>
<th>Introduction to the Built Environment</th>
<th>Construction Technology 1</th>
<th>Built Environment Economics*</th>
<th>Built Environment Law and Ethics*</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Digital Built Environment</td>
<td>Construction Technology 2</td>
<td>Materials Science</td>
<td>Sustainable Urban Design &amp; Development</td>
</tr>
<tr>
<td>Year 2</td>
<td>Site Establishment</td>
<td>Digital Design &amp; Construction 1</td>
<td>Site Management</td>
<td>Structures</td>
</tr>
<tr>
<td></td>
<td>Cost Management 1: Measurement</td>
<td>Construction Technology 3</td>
<td>Time &amp; Quality Management</td>
<td>Integrated Services</td>
</tr>
<tr>
<td>Year 3</td>
<td>Cost Management 2: Estimating</td>
<td>Design Team Management</td>
<td>Risk &amp; Safety Management</td>
<td>Elective</td>
</tr>
<tr>
<td></td>
<td>Project Management Integration</td>
<td>Professional Practice</td>
<td>HR &amp; Communications Management</td>
<td>Elective</td>
</tr>
</tbody>
</table>

*Shared with the Bachelor of Property of Economics
<table>
<thead>
<tr>
<th>BACHELOR OF PROPERTY ECONOMICS</th>
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<tbody>
<tr>
<td><strong>Year 1</strong></td>
</tr>
<tr>
<td>Built Environment Law and Ethics *</td>
</tr>
<tr>
<td>Built Environment Law and Professional Practice</td>
</tr>
<tr>
<td><strong>Year 2</strong></td>
</tr>
<tr>
<td>Property Rights and Landlord Tenant Law</td>
</tr>
<tr>
<td>Property Management</td>
</tr>
<tr>
<td><strong>Year 3</strong></td>
</tr>
<tr>
<td>Property Finance</td>
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<tr>
<td>Property and Political Economy</td>
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</tbody>
</table>

* Shared subject with Bachelor of Construction Project Management*
BACHELOR OF PROPERTY ECONOMICS

GET STARTED IN THE GLOBAL PROPERTY INDUSTRY

If you've thought about a career in business, economics or property, the Bachelor of Property Economics will provide the edge you need to get started in a global industry.

In this degree you will learn the specialist knowledge required to enter the property sector, with skills in property valuation, market analysis, investment and development. Your skill set will be just as relevant locally as it is internationally.

If you're not sure exactly what job is right for you, rest assured: our teaching covers economic, legal and financial disciplines, giving you the flexibility to pursue a variety of career paths. This business knowledge is transferable too, providing options for a transition to other sectors as your career develops.

One thing we know about our graduates is that they are highly sought after and have excellent starting salaries: the property industry actively recruits our students. In fact, most students are working within the industry by their third year of study.

This job-readiness results from our industry connections: our curriculum was developed in consultation with industry, guest lecturers come from industry, and students work with real-world projects such as Barangaroo, Central Park and Green Square, to name a few.

We structure classes so that students do a mixture of individual and team-based work mixing theory and practice. This means graduates seamlessly fit into team-based, workplace environments.

Honours Degree Option

An optional honours year is available to students who meet entry requirements. Building on the skills and knowledge developed in the Bachelor’s course, students completing the honours degree develop much greater depth in two of four possible areas: advanced research thesis on a topic related to property; valuation and law; finance and investment; or, development and planning.

Professionally Recognised and Accredited

When you graduate you will satisfy the educational requirements for registration as a valuer. You'll also be connected to a global industry with many international career opportunities through the recognition of international professional bodies.

The Australian Property Institute (API) and the Royal Institution of Chartered Surveyors (RICS) recognise the Bachelor of Property Economics.

Careers

There are many opportunities for graduates: you may work for a property developer, funds manager or real estate advisory firm. Notable positions include working as a property valuer, asset manager, market analyst or finance specialist. Others include sales and acquisitions, property researcher and corporate real estate adviser roles. These positions are the foundation for more strategic roles, including funds and development manager careers.
**Why choose this course?**

The Bachelor of Creative Intelligence and Innovation is a combined degree and delivered in accelerated form, so it only takes one year longer than the core professional degree. Taking a trans-disciplinary approach, this course utilises multiple perspectives from diverse fields, integrating a range of industry experiences, real-world projects and self-initiated proposals, equipping you to address the wicked problems, complex challenges and untapped opportunities in today’s world.

You will gain leading edge capabilities that are highly valued in the globalized world, including dealing with critical and creative thinking, invention, complexity, innovation, future scenario building and entrepreneurship, and the ability to work on your own, across and between other disciplines. These creative intelligence competencies will enable you to navigate across a rapidly accelerating world of change.

**Careers**

You will maximise the potential of your chosen profession by being a creative thinker, initiator of new ideas, scenario planner, global strategist, open network designer or sustainable futures innovator within your chosen field of study. You will be a highly sought after graduate with the ability to identify and develop solutions to some of the most complex issues that face your discipline and society.

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**BACHELOR OF CREATIVE INTELLIGENCE & INNOVATION**

<table>
<thead>
<tr>
<th>Year</th>
<th>Autumn Semester</th>
<th>Winter School</th>
<th>Spring Semester</th>
<th>Summer School</th>
</tr>
</thead>
<tbody>
<tr>
<td>Year 1</td>
<td>Design or Architecture subjects</td>
<td>Problems to Possibilities</td>
<td>Design or Architecture subjects</td>
<td>Creative Practice and Methods</td>
</tr>
<tr>
<td>Year 2</td>
<td>Design or Architecture subjects</td>
<td>Past, Present, Future of Innovation</td>
<td>Design or Architecture subjects</td>
<td>Creativity and Complexity</td>
</tr>
<tr>
<td>Year 3</td>
<td>Design or Architecture subjects</td>
<td>Leading Innovation</td>
<td>Design or Architecture subjects</td>
<td>Initiatives and Entrepreneurship</td>
</tr>
<tr>
<td>Year 4</td>
<td>Envisioning Futures</td>
<td></td>
<td>Professional Practice at the Cutting Edge</td>
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<tr>
<td></td>
<td>Innovation Internship A</td>
<td>OR</td>
<td>Innovation Internship B</td>
<td></td>
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<tr>
<td></td>
<td>Speculative Start-Up</td>
<td></td>
<td>Innovation Capstone: Realisation and Transformation</td>
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<tr>
<td></td>
<td>Innovation Capstone: Research and Development</td>
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**KEY INFORMATION**

2015 ATAR: Refer to each course
Duration: This degree usually adds 1 year to the core degree
Location: City campus
Bonus Points: Applicable. See page 37
How to apply: See page 37
BACHELOR OF ARTS IN INTERNATIONAL STUDIES

Why choose this course?
The Bachelor of Arts in International Studies adds an international dimension to your degree. This course is a comprehensive, balanced program of study, designed to build your language and culture skills in a structured and supported sequence of study.

Country Major Choice
- **Americas**: Argentina, Mexico, Canada (Quebec), Chile, Colombia, Costa Rica, Latino USA, Mexico
- **Asia**: China, Japan
- **Europe**: France, Germany, Italy, Spain, Switzerland

Learn a New Language
- Chinese
- French
- German
- Italian
- Japanese
- Spanish

Why choose this course?
Taken concurrently with any undergraduate or postgraduate coursework degree program at UTS. The course gives students the opportunity to learn a language and about the corresponding cultures and societies. Students will obtain or improve their language and socio-cultural skills and therefore increase their employability in the domestic and international marketplace.

Country Major Choice
- **Languages**
- **French**
- **German**
- **Italian**
- **Spanish**

Diploma in Languages

Language Options
- Chinese
- French
- German
- Italian
- Japanese
- Spanish

Country Major Choice
Students will study six Language and Culture subjects of the chosen language.
A range of entry levels caters for students with prior knowledge and for beginners.

Students study one Diploma in Languages subject per semester in addition to their core degree subjects.
**TUITION FEES**

**Local students**
Most local students will be studying in a Commonwealth Supported Place which means the Australian Government makes a contribution to the cost of your study while you pay a student contribution. If eligible, you can elect to pay your student contribution upfront or defer payment of your student contribution using HECS-HELP visit: www.studyassist.gov.au for more info.

**Fees from 2016 onwards**
As part of its 2014-15 Budget announcements, the Federal Government indicated its intention to introduce major changes to higher education funding that will have significant implications for universities and students, particularly Commonwealth Supported students. These changes are subject to the passage of legislation. In the case that this legislation is passed through the Senate, UTS will work closely with all stakeholders to determine fee amounts for 2016 onwards. Check www.fees.uts.edu.au for updates.

**International students**
This guide is not intended for international students. For information on fees for international students visit www.uts.edu.au/international

**Student Services and Amenities Fee**
Students are also required to pay a Student Services and Amenities Fee. This fee funds services and amenities at UTS such as social and cultural clubs, services for developing students study skills, UTS Union food, beverage and retail outlets (including a 10% discount for students), the free legal services centre for students, and the second-hand bookstore. If you’re an Australian citizen or on a humanitarian visa, this fee may be deferred through a new government loan scheme called SA-HELP. For more information see www.fees.uts.edu.au

**SCHOLARSHIPS**
UTS offers a range of scholarships to high achieving students and to assist students in need of financial assistance.

For information on all scholarships visit www.uts.edu.au/future-students/scholarships

**FINANCIAL ASSISTANCE**
The UTS Financial Assistance Service can help students with practical and financial aspects of life at university. Local UTS students with ongoing and long-term low income can approach our financial assistance service for support with advocacy to Centrelink, information on HECS and FEE-HELP, loans and equity based scholarships and grants, and advice on budgeting.

As a UTS student you may be eligible for an interest free student loan from UTS of up to $500 to assist with bills, rent, one-off living expenses and other costs, such as medical costs. For information on financial assistance at UTS visit www.ssu.uts.edu.au/fassist
Applying to UTS

Applications for undergraduate courses must be lodged online through the Universities Admission Centre (UAC): www.uac.edu.au

Applications open in August and must be received by UAC by the end of September. Late fees apply for applications received after this date.

**CURRENT SCHOOL LEAVERS**

For high school student applicants, selection is based on your ATAR or IB only. If you completed your IB in another country you may also need to demonstrate your English language proficiency. You may also be eligible for entry via one of the UTS Access Schemes.

**MATURE-AGED STUDENTS AND NON CURRENT SCHOOL LEAVERS**

Selection is based on academic merit, measured by your previous ATAR and/or post school subjects already completed. Non-current school leavers who are applying for our design, architecture and landscape courses, can submit a design portfolio to support their application. The portfolio is an optional part of the application process and is used for interview short-listing. You may also be eligible for entry via one of the UTS Access Schemes.

**INDIGENOUS AUSTRALIANS**

If you identify as Australian Aboriginal or Torres Strait Islander, the Jumbunna Indigenous House of Learning will provide specialised assistance to help you gain entry to UTS through the Jumbunna Direct Entry Program or UNISTART. Visit www.jumbunna.uts.edu.au

**ENTRY SCHEMES**

**Year 12 Bonus Scheme**

If you are in high school and perform well in HSC subjects relevant to the degree you apply for, you may be eligible to receive up to a maximum of 5 year 12 bonus points.

For more information visit www.uts.edu.au/futurestudents/year-12-bonus

**Educational Access Schemes**

UTS Educational Access Schemes take into account a range of educational disadvantages that may have affected your most recent academic performance. The following schemes assist applicants to gain entry to UTS courses:

> **inpUTS Educational Access Scheme** awards 10 concessional ATAR points for high school leavers and students with post-secondary qualifications who have experienced educational disadvantage.

> **UTS Elite Athletes and Performers Special Admissions Scheme** awards 5 concessional points off the ATAR cut-off to applicants who are elite athletes and/or performers (representing school or state in national level competition) and whose sport or performance commitments have impacted on their studies.

For more information visit www.uts.edu.au/future-students/undergraduate
AUSTRALIA’S NEWEST CAMPUS

OUR REINVENTED CAMPUS IS NOW READY, WITH THREE NEW BUILDINGS AND A HOST OF WORLD-CLASS FACILITIES. VISIT US TO SEE WHY UTS IS AUSTRALIA’S MOST INNOVATIVE CAMPUS.

UTS OPEN DAY

29 AUGUST 2015
City campus, 9am – 4pm
Register online at openday.uts.edu.au

DISCLAIMER: The information in this brochure is correct as of February 2015. Changes in circumstances after this date may alter the accuracy or currency of the information. UTS reserves the right to alter any matter described in this brochure without notice. Readers are responsible for verifying information that pertains to them by contacting the University.

UTS CRICOS PROVIDER CODE: 00099F
UTS:MCU / JOB 19142 / FEBRUARY 2015/
COVER IMAGE: JUNCHEN YE INHABITABLE BILLBOARD, ARCHITECTURE STUDIO PROJECT